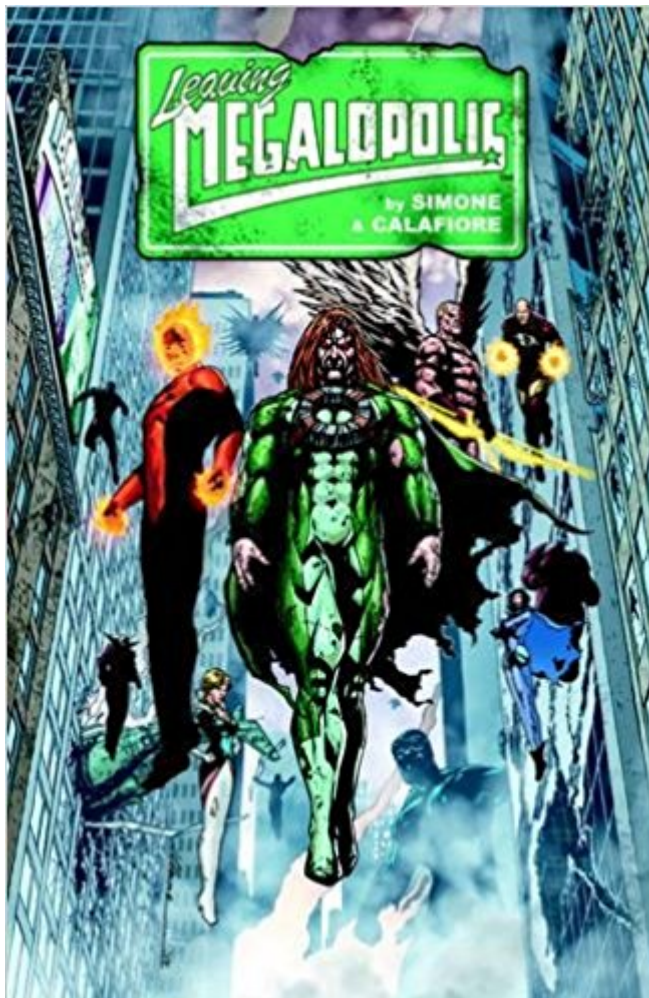


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Leaving Megalopolis



Synopsis

When the caped heroes of the world's safest city inexplicably turn into homicidal maniacs, no one is safe. The only rational thing to do is to get the hell out of town. If only it were that easy. A small group of terrified survivors make a desperate run for the city limits, chased by unspeakable evil! Written by Gail Simone and beautifully illustrated by Jim Calafiore, this book reunites the creative team from DC's classic Secret Six with no holds barred!

Book Information

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Customer Reviews

Gail Simone is an American writer of comic books. Best known for penning DC's Birds of Prey, her other notable works include Secret Six, Welcome to Tranquility, The All-New Atom, and Deadpool. In 2007, she took over Wonder Woman. In 2011, she became the writer for Batgirl as well as co-writer for The Fury of Firestorm. Subsequently, she has left both titles--leaving Firestorm in Feb 2012 after 6 issues,[2] as well as being fired off Batgirl in December 2012 by the title's incoming editor, Brian Cunningham.[3] By December 21, Simone was back writing Batgirl The author lives in Florence, OR..

"Leaving Megalopolis" was a crowd funded project teaming together Gail Simone, writer most well known for her stint on "Birds of Prey" and her run on "Batgirl", and artist Jim Calafiore, who has done the art for "Deadpool" and "Exiles". It's a rather interesting project since the book involves superheroes but is not about them. The story is based around the idea that all the superheroes of a

particular city have gone rogue and are now killing people. The beginning of the book is set some time after most of the city has gone to hell and what follows is not like many other comic books out there. Rather, we are treated to a story that is about the ordinary people of the city and how they have come to deal with this situation. As you would imagine, Simone does a great job in creating deep characters. While only one character's history is explored in depth it isn't difficult to imagine the kind of life that was led by certain characters prior to the current scenario based on what hints are dropped. What Simone did in this particular book was create both strong female and male characters, all of whom shine for a bit in the series. At least in some meaningful way if there is enough time given to them. Frankly, there are times when I thought that I would get an interesting character only for said character to be killed within a few short panels. The superheroes themselves aren't extremely unique but again, this is a story about the ordinary people in this situation. As you might imagine, given the dark nature of the book the art is rather dark as well. Calafiore's art is fantastic and suits the tone of the book very well. It's dark and gritty but has enough of the shine and attractiveness that you would expect out of a superhero comic book. I should warn people up front that the book does not shine away from deaths as you may expect. Rather, it shows them in their full glory and, depending on your level of comfort, this could deter you. Some deaths are quite graphic. Frankly, I was pleasantly surprised but I suppose I had some expectations of this given the dark nature of the story. I will say, the book feels awfully short. It isn't a short book in comparison to other compiled volumes but I think it has to do with the pace of the story. Before I really noticed the time I was done with the book in one sitting, which speaks to how interesting I found it. If there was one complaint I had about the book is that ending leaves off on a point where things truly get interesting. It almost felt like I was getting the rug pulled from underneath me and I was left with this sense of wanting more. Given how this story came from a crowd funded origin perhaps more funds will lead to more stories. I would also hope for more closure for why the incident occurs in the first place. The reader is given a point to go off of but the reasons behind why this event made the heroes go rogue isn't explained in great detail and forces the reader to make their own conclusions on the "science" of the turn. Overall, it's a fun read. I would recommend it to people who are looking to read a more dark story about how ordinary people deal with superheroes who aren't quite heroes anymore. Again, I warn people against the abrupt ending but if you can get past that you should have fun with this title.

This book was amazing! I think if you are a fan of Kurt Busiek's *Astro City* or Robert Kirkman's *Walking Dead* or just like great stories you will love this. If you are tired of reading superhero books

don't worry this is not a story about superheroes. It's a story of human survival against super powered people where the focus is really on average humans and how we would be affected! I was rooting hard for the main character Mina Rios! When the story starts out you are not even sure if you even like her but by the end you will also be rooting hard for her! She is not what she seems to be at first but she seizes the opportunity to be more than what she was! Unlike most books you really are terrified that something horrible can or will happen to any and all the main characters. That is the reason why this book kept me at the edge of my seat because no one was safe. I read this book in one day including the back up story and all the character bios. I hope there will be a volume 2 soon!

I thoroughly enjoyed this book. It had lots of depth true heroes like nurses and cops. And in general common people banding together to protect each other. The super heroes in this book closely resemble the popular characters that you would see in DC or Marvel. It's curious to see what the superheroes we know and love would be like as villains. Even though he doesn't show up as often as I'd like I really liked the Man of Granite. He's one of the heroes that shows a significant amount of depth. And he looks really cool. The artwork in the entire book was awesome.

Dark delicious fun--take your favorite mid-budget zombie apocalypse tale and replace the undead with crazed superheroes who've turned on humanity and you'll get an idea how potentially bleak this scenario could become. But Simone knows her tropes in both genres, and her ragtag team of misfits banded together to escape the hellish city are filled with surprises that'll make you cringe and cheer. Smart, fun, darkly original, this would make a great movie that mixes, mashes and flips these overplayed genres on their heads.

Once again Gail Simone knocks it out of the park. Of course, Jim Calafiore's art doesn't hurt one bit. These 2 work so well together, and in this story, they tell a compelling tale of a world where all the metahumans have gone bad. The surviving humans try to avoid death from the former heroes as well as other survivors that are willing to serve their fellow humans up to avoid death themselves. I really hope there is a second volume in the future. I want more, dammit!

It was completely what I expected. As always Ms. Simone delivers some really interest characters and perspectives on some well worn ground. The concept in itself is pretty well executed and I'll likely be getting the next part just to see what happens next.

I can only describe this to the unfamiliar as "Walking Dead, but with super powers". What do you do when those sworn to protect you turn against you instead? As always, Gail Simone's writing is accurate and poignant. Great read for horror/suspense fans. Warning: You will read it all in one sitting and cry when you reach the last page because you wanted more.

Perhaps my favorite comic book published since Maus. It asks a complex question. What makes a hero? What is bravery? With excellent writing and some of the best art (by Jim Calafiore) I've seen in comics, it sets up a wonderful world, and pays off in every way. This is a great comic.

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